

Systems Analysis and Design Course

Bachelor Degrees in Computer Science Course



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Topic 1: Systems Development Overview

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Learning Objectives

- ❖ Define Information Systems Analysis and Design.
- ❖ Discuss the Modern Approach to SAD that Combines Process and Data Views.
- ❖ Describe the Role of The Systems Analyst.
- ❖ Describe the SDLC and Alternatives.

System Development Life Cycle

- ❖ System study
- ❖ Feasibility study
- ❖ System analysis
- ❖ System design
- ❖ Coding
- ❖ Testing
- ❖ Implementation
- ❖ Maintenance



The Systems Development Life Cycle

- ❑ The **Systems Development Life Cycle (SDLC)** is the process of determining how an Information System (IS) can support business needs, designing the system, building it, and delivering it to users.
- ❑ The key person in the SDLC is the **Systems Analyst**, who analyzes the business situation, identifies the opportunities for improvements, and designs an IS to implement the improvements.

The Systems Development Life Cycle

- ❑ **Information Systems (IS)** are the support structure for meeting the company's strategies and goals.
- ❑ **New systems need!:**
 - Because employees request it.
 - To obtain a competitive advantage.

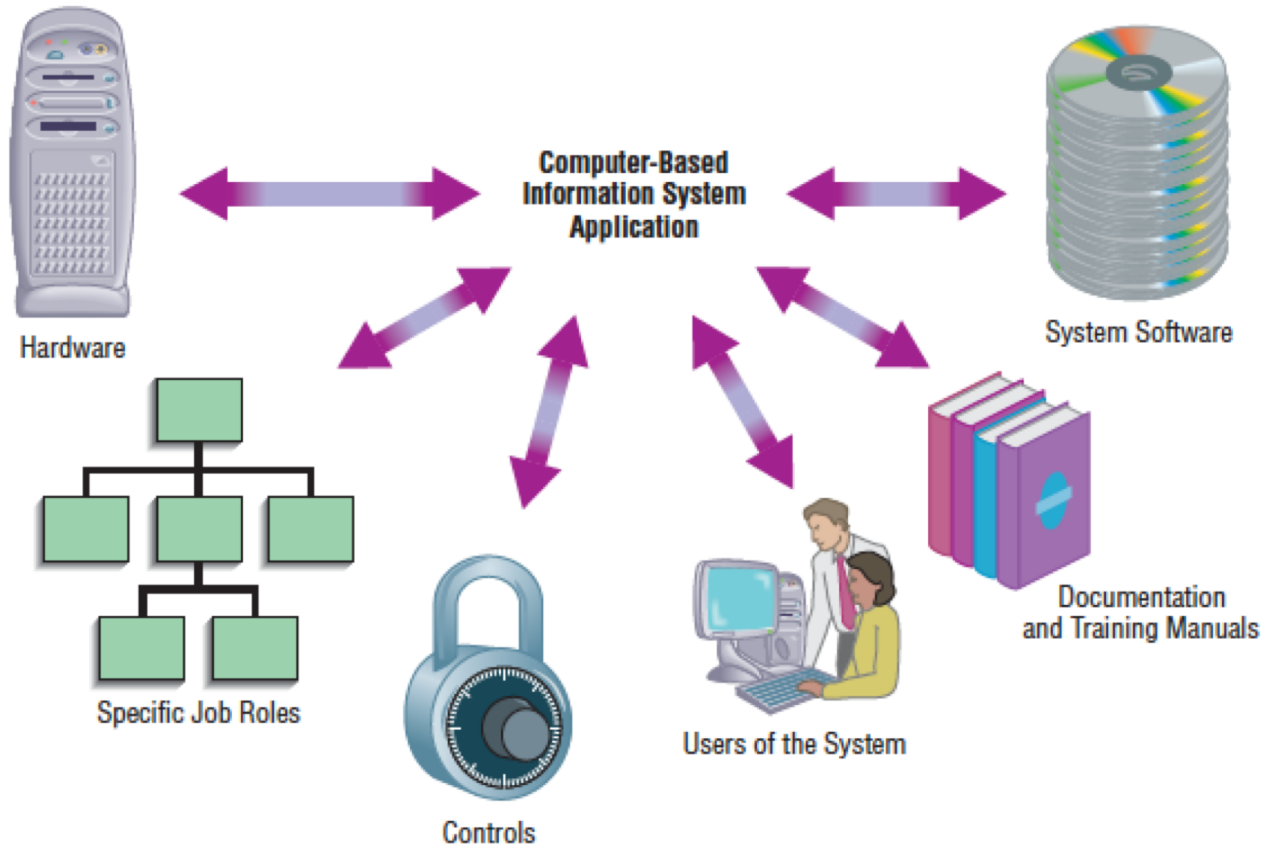
Information Systems Analysis and Design

- ❑ A method used to create and maintain systems that perform basic business functions.**
- ❑ Main goal: Improve employee efficiency by applying software solutions to key business tasks**
- ❑ A structured approach to ensure success**
- ❑ Systems Analysts perform SAD based upon:**
 - Understanding of organization's objectives, structure, and processes.**
 - Knowledge of how to exploit information technology for the advantage.**

Systems Analysis and Design: Core Concepts

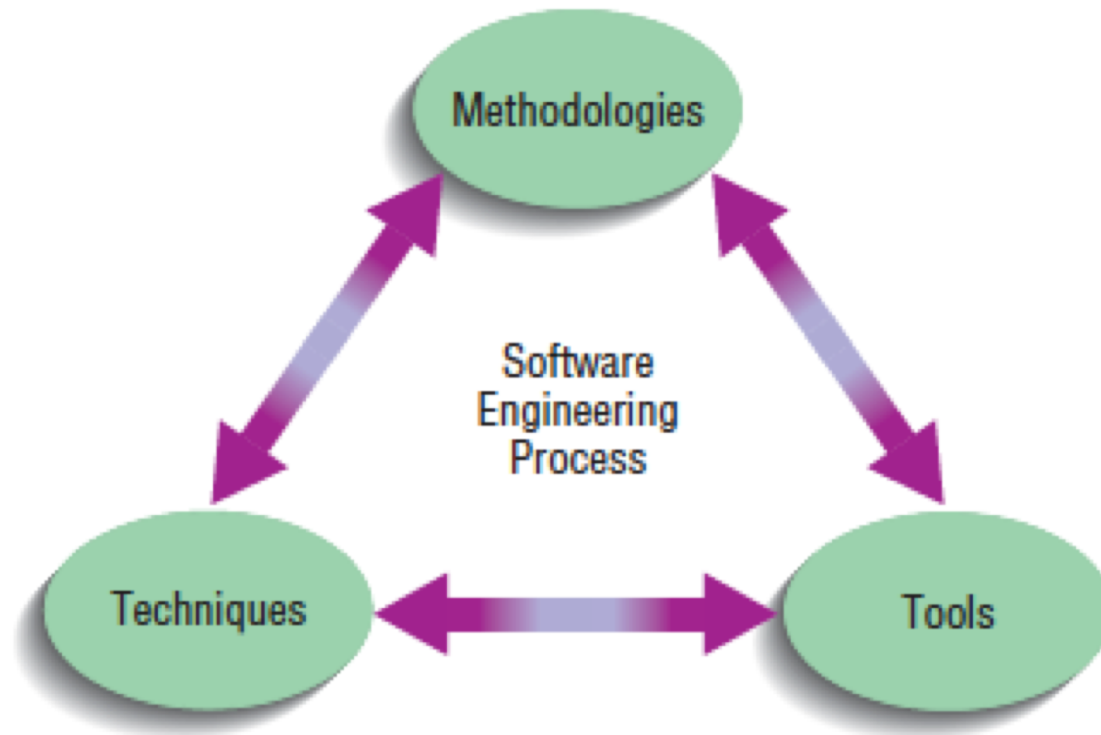
- ❑ Major goal: to improve organizational systems by developing or acquiring application software and training employees in its use.**
- ❑ System: Turns data into information and includes:**
 - Hardware and system software
 - Documentation and training materials
 - Job roles associated with the system
 - Controls to prevent theft or fraud
 - The people who use the software to perform their jobs.

Systems Analysis and Design: Core Concepts



Components of a Computer-Based Information System Application

Software Engineering Process



The software engineering process uses methodologies, techniques, and tools

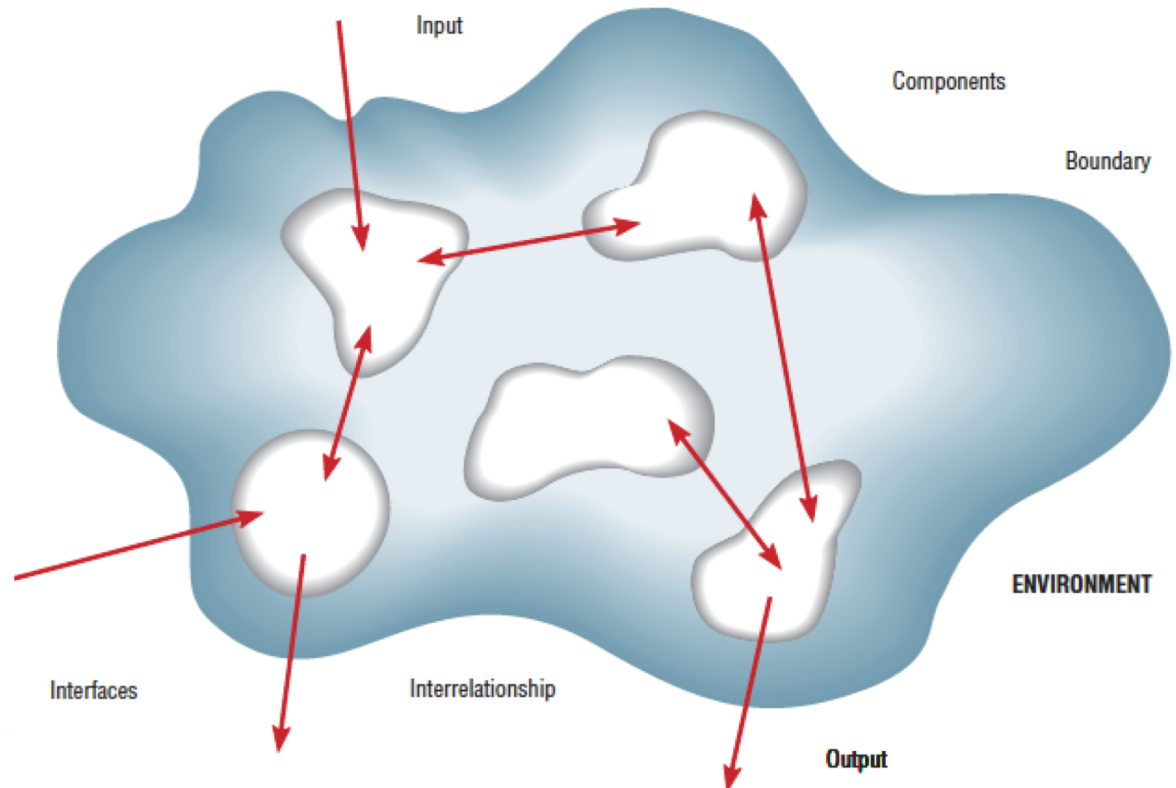
Systems

- ❑ A system is an interrelated set of business procedures used within one business unit working together for a purpose.**
- ❑ Example: Payroll system (keeps track of checks) and Inventory system (keeps track of supplies)**
 - A system exists within an environment**
 - A boundary separates a system from its environment**
 - A system has nine characteristics**

Systems

□ A system characteristics

- Components
- Interrelationships
- Boundary
- Purpose
- Environment
- Interfaces
- Input
- Output
- Constraints



Characteristics of a System

Systems

□ Describe your university or college as a system. What is the input? The output? The boundary? The components? Their interrelationships? The constraints? The purpose? The interfaces? The environment? Draw a diagram of this system.

Important System Concepts

❖ Decomposition

- **The process of breaking down a system into smaller components**
- **Allows the systems analyst to:**
 - **Break a system into small, manageable and understandable subsystems**
 - **Focus on one area at a time, without interference from other areas**
 - **Concentrate on component pertinent to one group of users without confusing users with unnecessary details**
 - **Build different components at independent times and have the help of different analysts**

Important System Concepts

❖Modularity

- Process of dividing a system into modules of a relatively uniform size
- Modules simplify system design

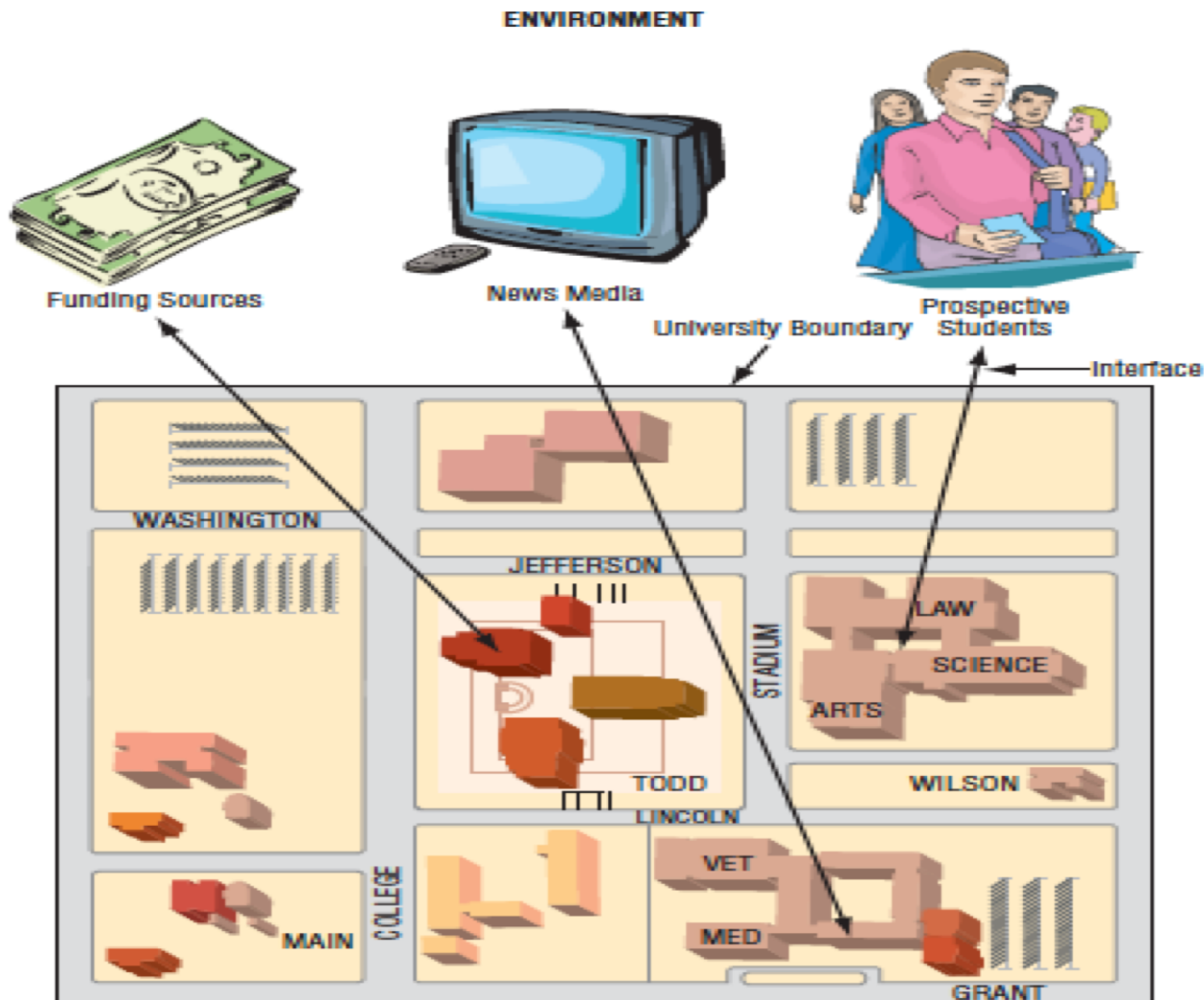
❖Coupling

- Subsystems that are dependent upon each other are coupled
- Desired: loose coupling

❖Cohesion

- Extent to which a subsystem performs a single function
- Desired: high cohesion

Important System Concepts



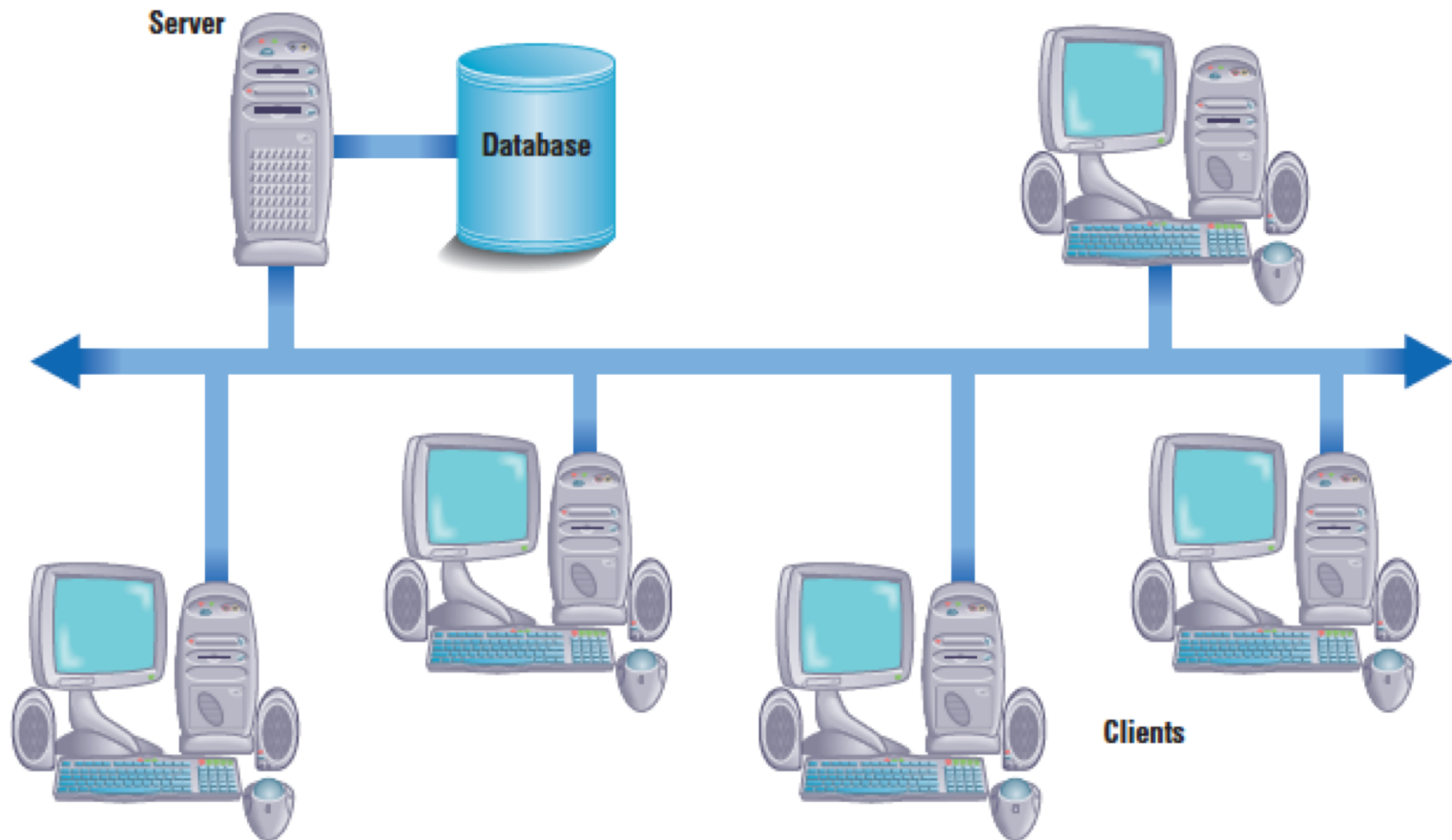
A University as a System

A Modern Approach to Systems Analysis and Design

□ Systems Integration:

- Allows hardware and software from different vendors to work together**
- Enables procedural language systems to work with visual programming systems**
- Visual programming environment uses client/server model**

A Modern Approach to Systems Analysis and Design



The Client/Server Model

A Modern Approach to Systems Analysis and Design

□ Role in Systems Development:

- **Study problems and needs of an organization**
- **Determine best approach to improving organization through use of:**
 - **People**
 - **Methods**
 - **Information technology**
- **Help system users and managers define their requirements for new or enhanced information systems**

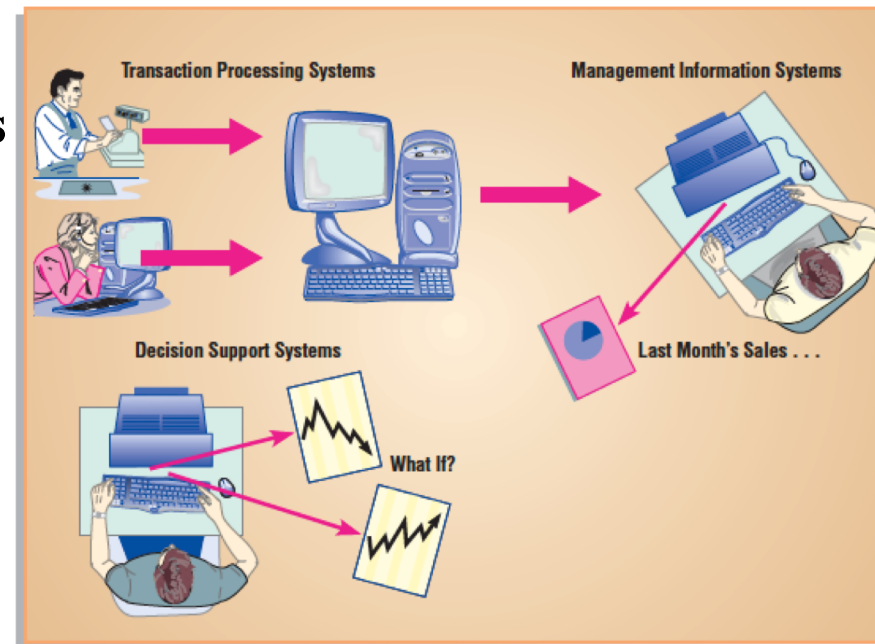
A Modern Approach to Systems Analysis and Design

□ Types of Information Systems and Systems Development

- Three classes of information systems

- Transaction processing systems
- Management information systems
- Decision support systems

Depictions of three classes of information systems: TPS, MIS, and DSS.



Systems Development Life Cycle (SDLC)

❑ Systems Development Methodology:

- A standard process followed in an organization to conduct all the steps necessary to analyze, design, implement, and maintain information systems.**

❑ Systems Development Life Cycle (SDLC):

- The series of steps used to mark the phases of development for an information system.**

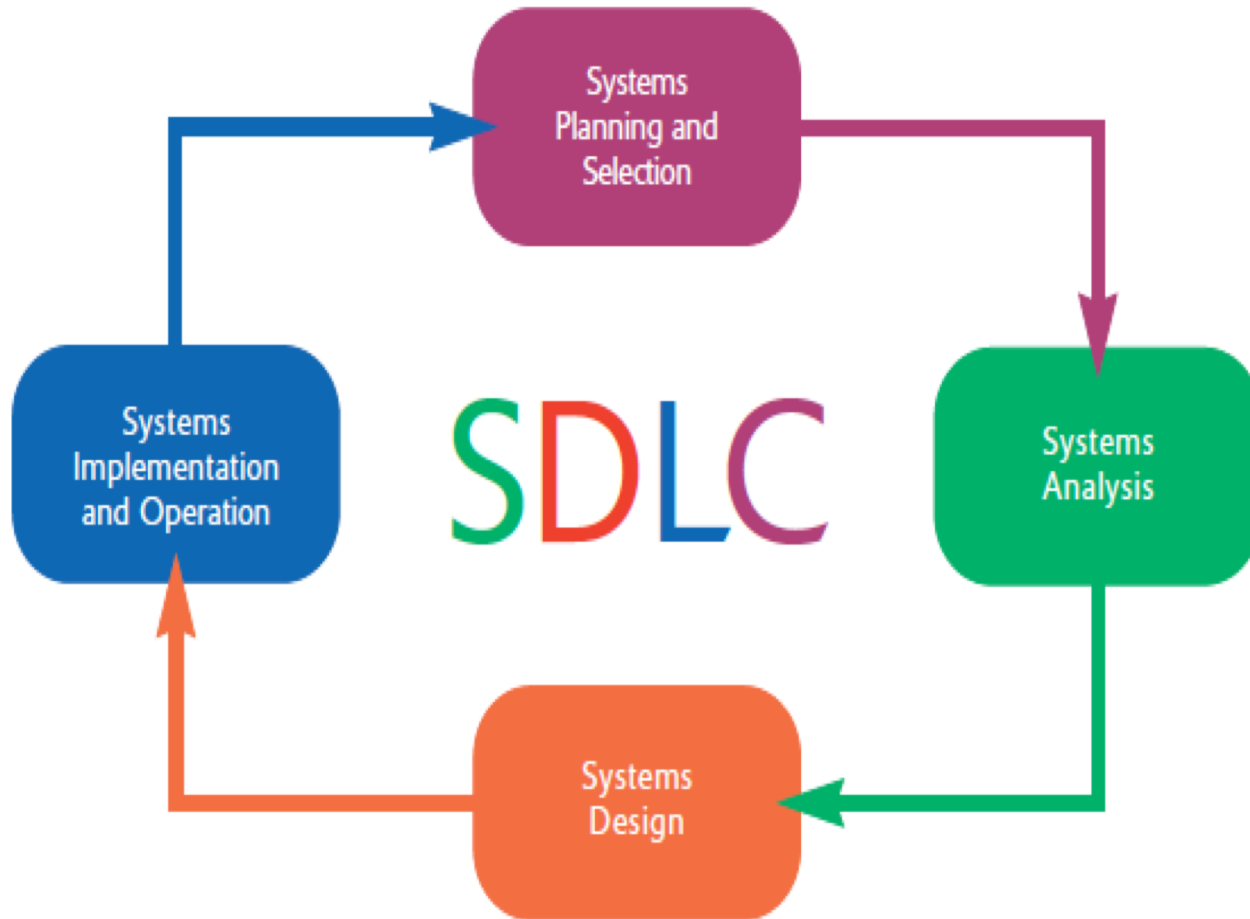
Systems Development Life Cycle (SDLC)

□SDLC a structured step-by-step approach for developing information systems.

□Typical activities include:

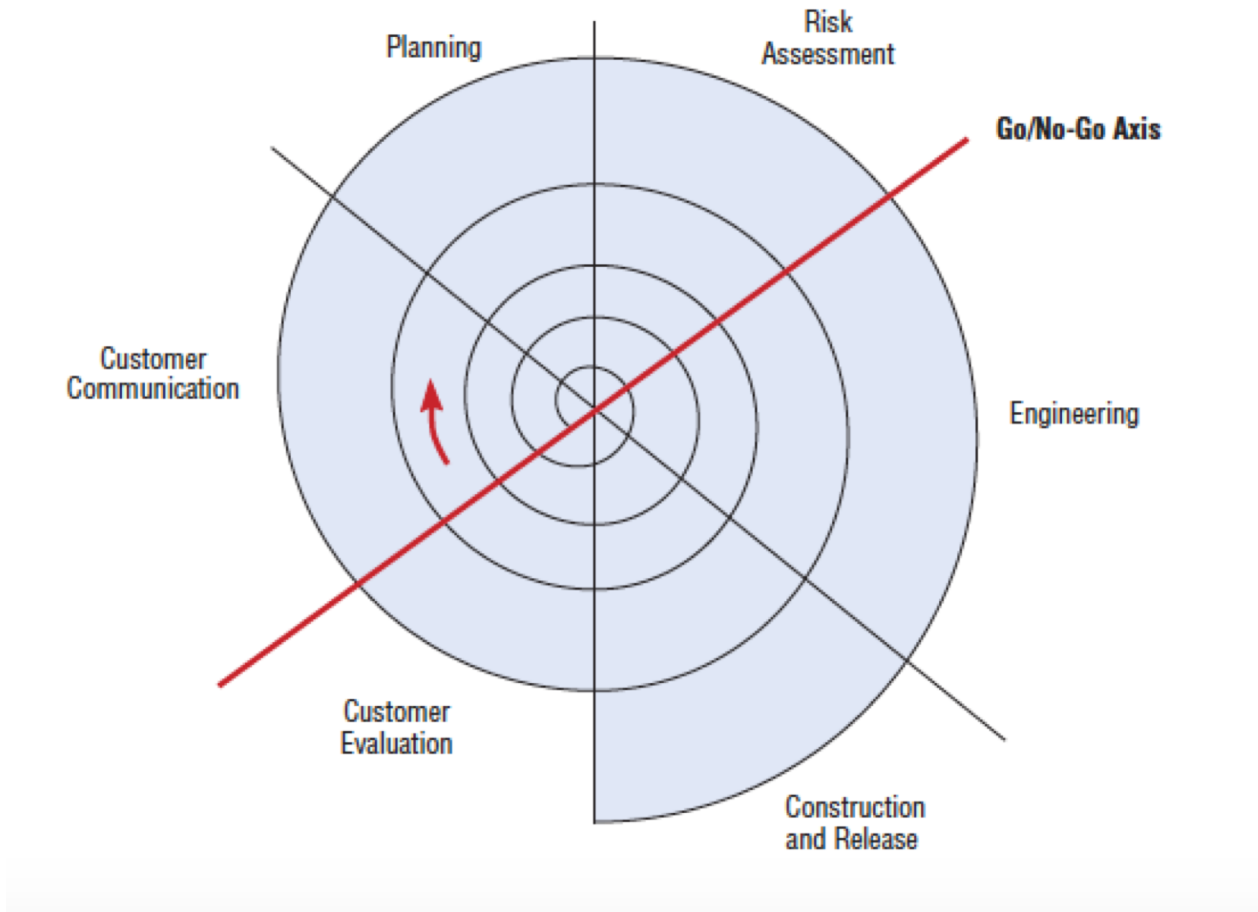
- Determining budgets**
- Gathering business requirements**
- Designing models**
- Writing user documentation**

Systems Development Life Cycle (SDLC)



The Systems Development Life Cycle (SDLC)

Systems Development Life Cycle (SDLC)



Evolutionary Model SDLC

Systems Development Life Cycle (SDLC)

□Phase 1: Systems Planning and Selection.

- **Two Main Activities:**

- **Identification of need**
- **Investigation and determination of the scope**

□Phase 2: Systems Analysis.

- **Study of current procedures and information systems**
 - **Determine requirements**
 - **Generate alternative designs**
 - **Compare alternatives**
 - **Recommend the best alternative**

Systems Development Life Cycle (SDLC)

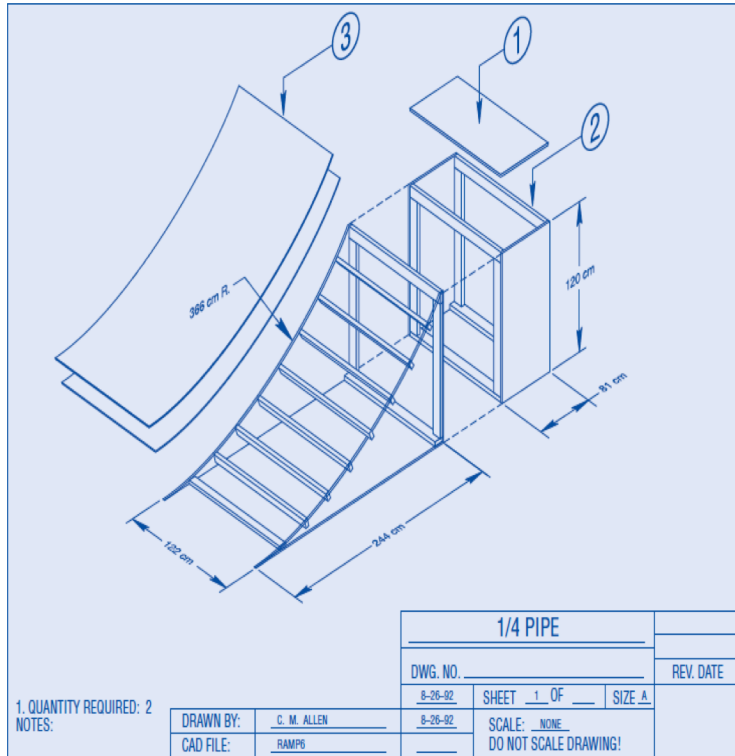
☐Phase 3: System Design.

- **Logical Design - Business aspects of the system**
- **Physical Design - Technical specifications:**

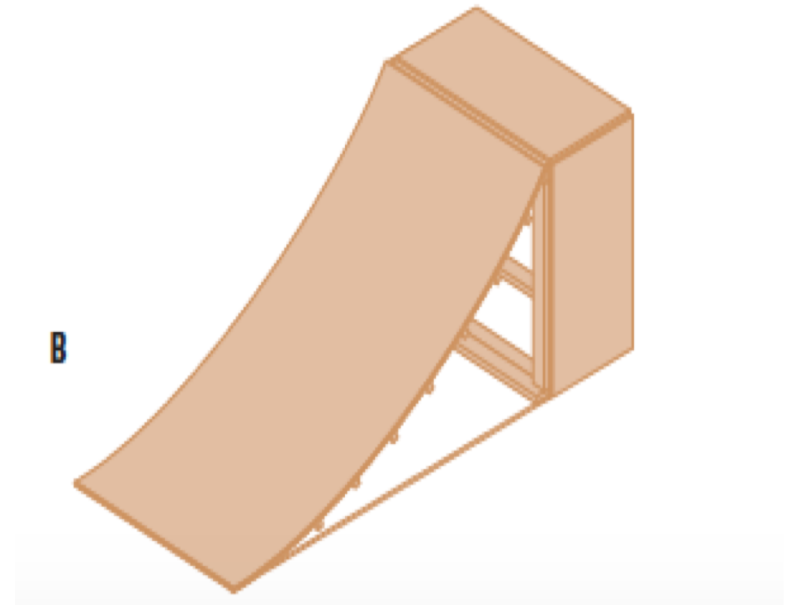
☐Phase 4: System Implementation, Operation and Maintenance.

- **Hardware and Software Installation**
- **User Training**
- **Documentation**
- **Operations**
- **Maintenance (fix errors, make changes)**

Systems Development Life Cycle (SDLC)



Logical Design: A Skateboard Ramp Blueprint



Physical Design: A Skateboard Ramp

THANK YOU